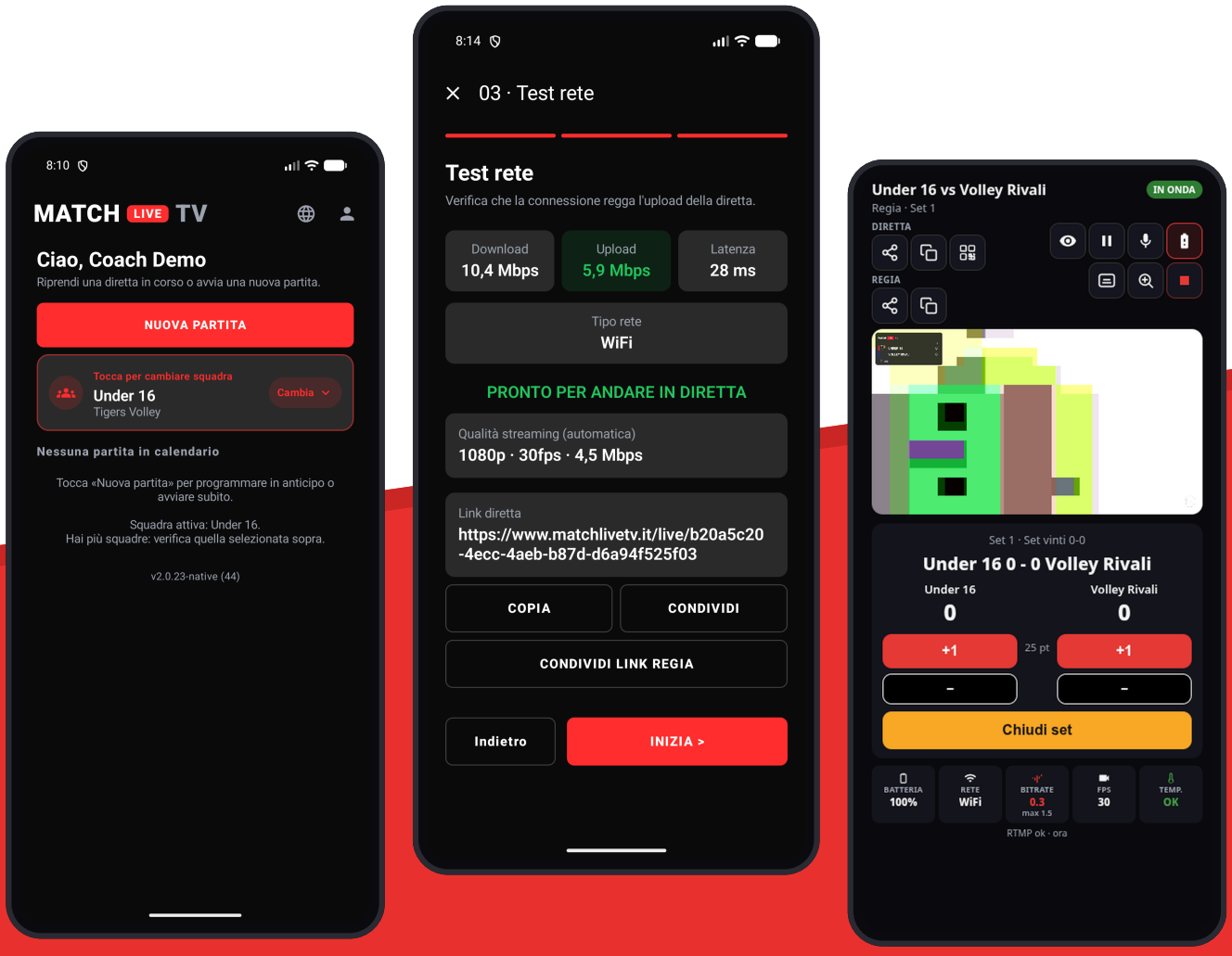
Match Live TV

USER GUIDE

Android app & Web control room

How to go live from the court with your smartphone and run the scoreboard, pause, audio and sponsor from a second device.



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INTRODUCTION

How to use this guide

This guide explains, step by step, how to use the **Match Live TV** app on Android to go live, and how to manage the score and the stream from the **web control room** on a second device (tablet, laptop or another phone).

The example is a **volleyball** team (*Under 16* of the club *Tigers Volley*) playing *Volley Rivali*. The flow is the same for basketball and other sports: the scoreboard, scoring rules and a few labels change.

In the text, buttons and interface items are highlighted like this: `New match`.

> **ITALIAN SCREENSHOTS**
> The pictures in this guide show the app and the control room with the **Italian** interface. On your phone you will see the same screens in your language: the button names in the text are the ones you will find in the app in English.

Before you start

01
Account
Email and password of a *coach* or *broadcast staff* user already enabled on the team.

02
Network
Preferably a dedicated, or at least stable, Wi-Fi; avoid hotspots crowded with many phones.

03
Android permissions
On first launch the app asks for camera, microphone and (on recent Android versions) notifications. Allow them: without camera and microphone you cannot go live.

04
Battery
Keep the phone charging if possible; set Match Live TV to **unrestricted** battery use (see below).

05
Second device (recommended)
For the **web control room**: a tablet or laptop where you open the control room link and update the scoreboard without touching the filming phone.

06
Language
Top right (globe icon) you can choose Italiano, English, Français, Deutsch, Español or “System”.

> **WARNING · BATTERY**
> At the gym the app may show a yellow warning if Android restricts battery use. Before a real match set Match Live TV to **unrestricted** battery use: *Android Settings → Apps → Match Live TV → Battery → Unrestricted*.

PART A · ANDROID APP

01 Login screen

When the app starts without an active session, the login screen appears.

At the top you find the Match Live TV logo and slogan. In the middle:

- the title **Log in**
- the **Email** field
- the **Password** field (eye icon on the right to show or hide the characters)
- the link Forgot password?
- the Log in button (enabled once email and password are filled in)

At the bottom you also see the app version (e.g. `v2.0.23-native (44)`): useful if you contact support.

> **WHAT TO DO**
> Type your credentials and tap Log in. If email or password do not match, the app shows an error message; try again or use password recovery.

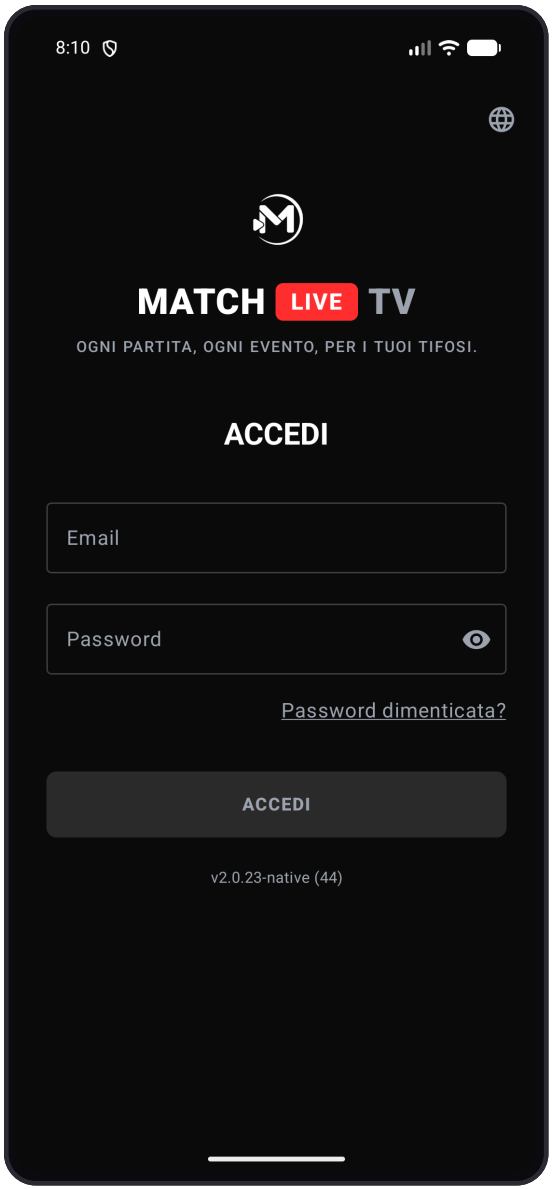


Fig. 1 · Login screen

PART A · ANDROID APP

02 Forgot password

If you don’t remember your password, tap Forgot password? on the login screen.

A dedicated screen opens with:

- the **Back** arrow at the top left (returns to the login)
- the title **Forgot password**
- a short explanation: enter the account email and you will receive a link to reset the password
- the **Email** field
- the Send reset link button

After sending, if the address is registered, you receive the reset email (also check your spam folder).

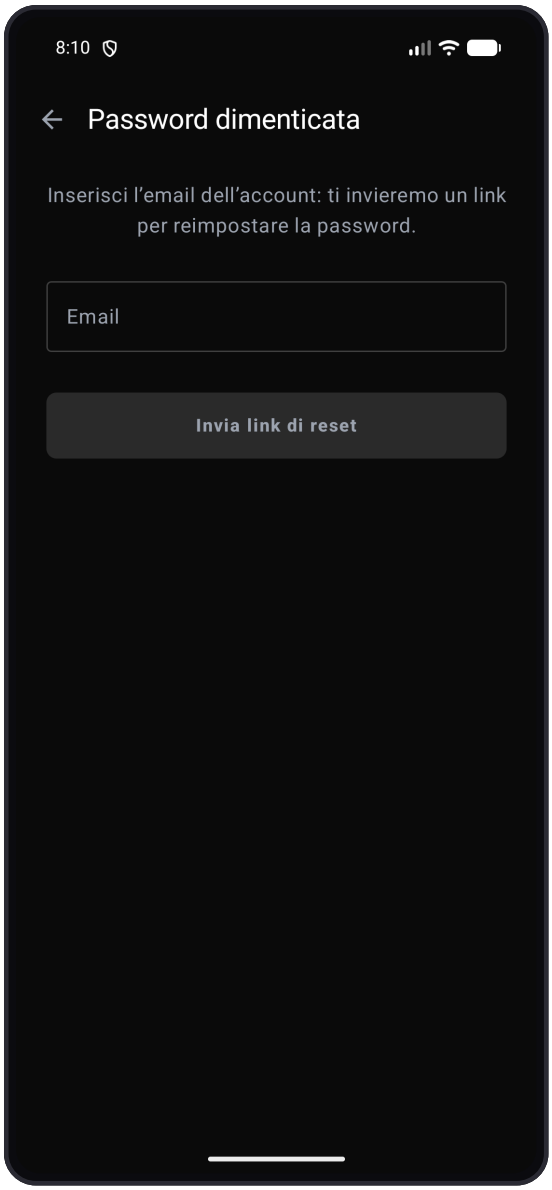


Fig. 2 · Forgot password

PART A · ANDROID APP

03 Match hub

After logging in you land in the **hub**, the operations center for your live streams.

ITEM	FUNCTION
MATCH LIVE TV logo	App identity (top left)
Globe icon	Opens the language choice
Profile icon	Opens the **Account** screen
Greeting	Confirms who is logged in
Subtitle	*Resume a live stream or start a new match.*
New match	Schedules a match or opens the setup wizard right away
Active team card	Shows the selected team and club; text *Tap to change team*; Change button
Calendar area	List of scheduled matches or *No matches on the calendar*

> **IMPORTANT**
> If you manage several teams, **always check before going live** that the card shows the right one (in the example *Under 16*). Tap Change (or the card) to open the list and select another team.

If a live stream is already open on this account, the hub may also show the **Resume live stream** card with the match name: from there you return to the broadcast without going through the whole wizard again.



Fig. 3 · Match hub

PART A · ANDROID APP

04 Account

From the hub, tap the profile icon at the top right.

Profile

- **Email** (read only) with your role below (e.g. *Role: coach*)
- editable **Name**
- the `Save profile` button

Change password

Three fields: current password, new password (with complexity requirements below the field) and confirmation. The `Update password` button is enabled when the data is valid.

At the bottom, `Log out` disconnects the account from this phone. Use the arrow at the top left to go back to the hub without logging out.

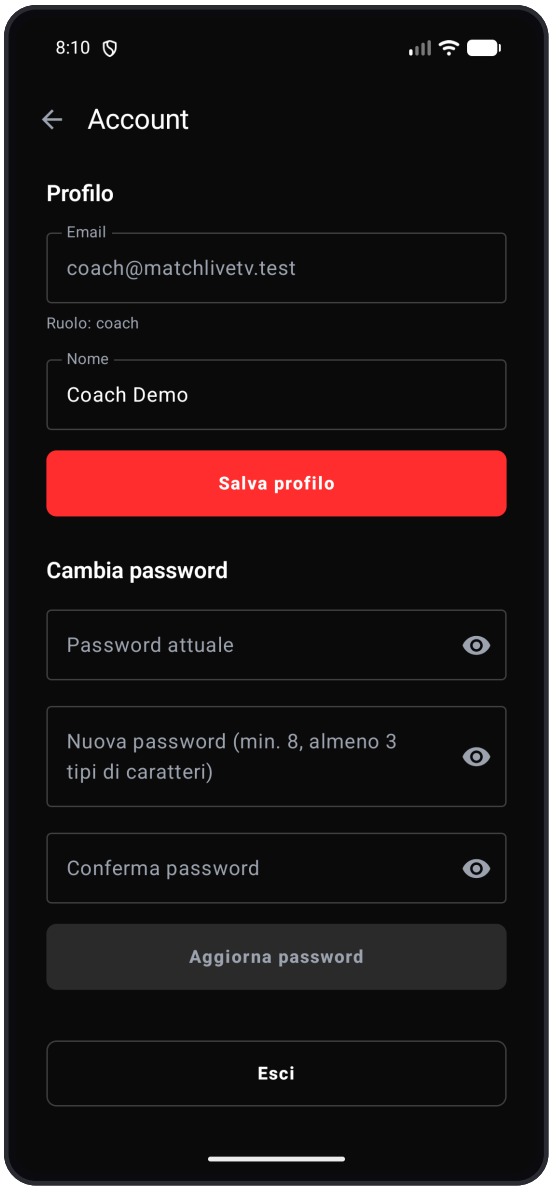


Fig. 4 · Account

PART A · ANDROID APP

05 New match — choosing the path

Tapping New match opens a sheet from the bottom.

OPTION	WHAT IT IS FOR
Schedule match	You set date, time and opponent. The match also appears on the website; you will start the live stream later, at the gym.
Start now	Creates the match immediately and opens the setup wizard, without a scheduled time. Ideal when you are already on site.

The subtitle (*Schedule ahead or start live setup right away.*) sums up the two modes. At the top right of the sheet the **X** closes it without doing anything.

> **WHAT TO DO**
> For the path in this guide choose **Start now**.



Fig. 5 · New match sheet

PART A · ANDROID APP

06 Wizard step 1 — Match details

The three-step wizard opens. The first step is **01 · Match**: at the top you see the progress bar (first segment red) and, on the right, the sport icon.

Home team

Shows the active team (e.g. *Under 16*) with the club logo and color. The ⋮ menu (*Edit team*) lets you customize the home branding, if your plan and permissions allow it.

Away team

Name field (in the example *Volley Rivali*) and ⋮ menu to **Customize** logo and color (next chapter).

Pause cover

Preview of the image shown to viewers during a pause or when there is no signal. With `Change cover for this match` you can replace it for this match only (usually a Premium feature).

On-air sponsor message

Optional field: text that can scroll at the bottom during the live stream (it can also be changed from the web control room).

Scroll down for location, league and rules (chapter 08).

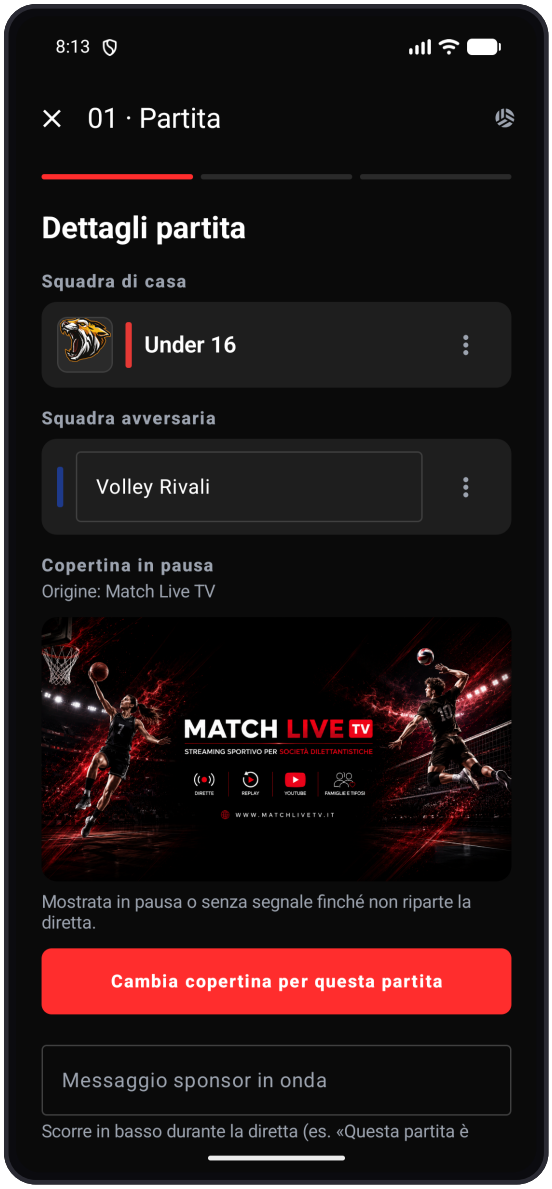


Fig. 6 · Wizard step 1 — teams

PART A · ANDROID APP

07 Customizing the opponent's logo and color

On the **Away team** row, tap ⋮ → **Customize**.

In the **Customize** sheet you find:

1. **Team name** — the one shown on the scoreboard and overlay.
2. **Logo** — preview (*No logo* if missing), UPLOAD LOGO and, if present, REMOVE.
3. **Team color** — preview circle, saturation/brightness area and **Hue** slider.

Actions

- SAVE — applies name and color
- CANCEL — closes without applying the latest name/color changes

> **WHY IT MATTERS**
> This way, on air, the visiting team is not a generic grey "Opponent".

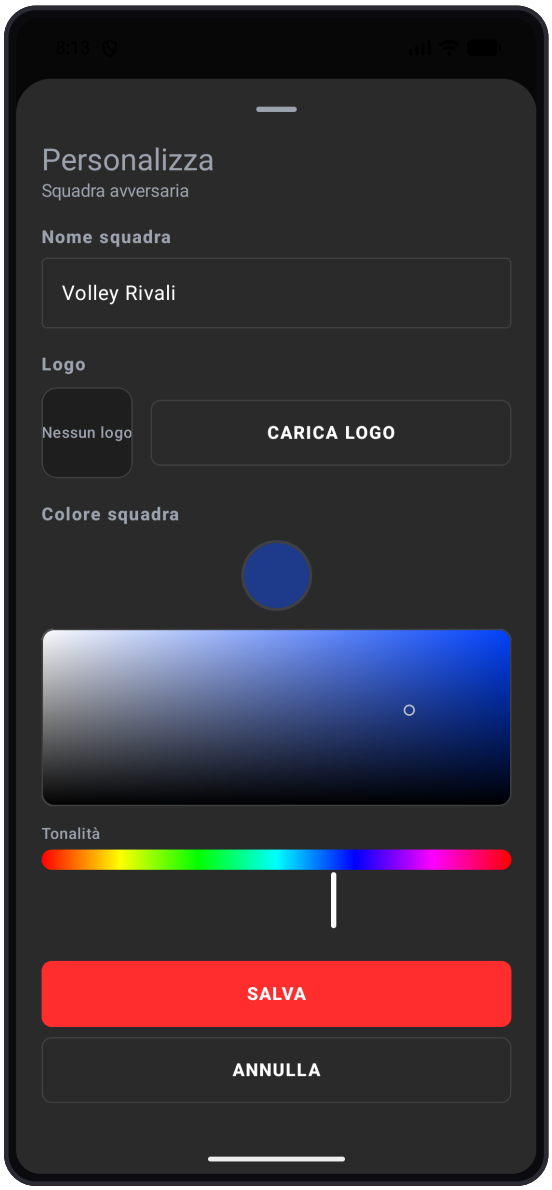


Fig. 7 · Customize away team

PART A · ANDROID APP

08 Wizard step 1 — Location, league and rules

Scrolling down the first step you find the rest of the match setup.

- **Pause cover** and Change cover for this match again
- **On-air sponsor message**
- **Location** — gym / court
- **Category (optional)** — e.g. league, summer tournament
- **Custom video overlay** — switch (if included in your plan)
- **Custom scoring rules** — by default, in volleyball, the standard rules apply (*best of 5 sets, sets to 25, tie-break to 15*). Turning the switch on lets you define non-standard sets/points

At the bottom: NEXT > moves on to the broadcast step. Back returns to the previous screen.

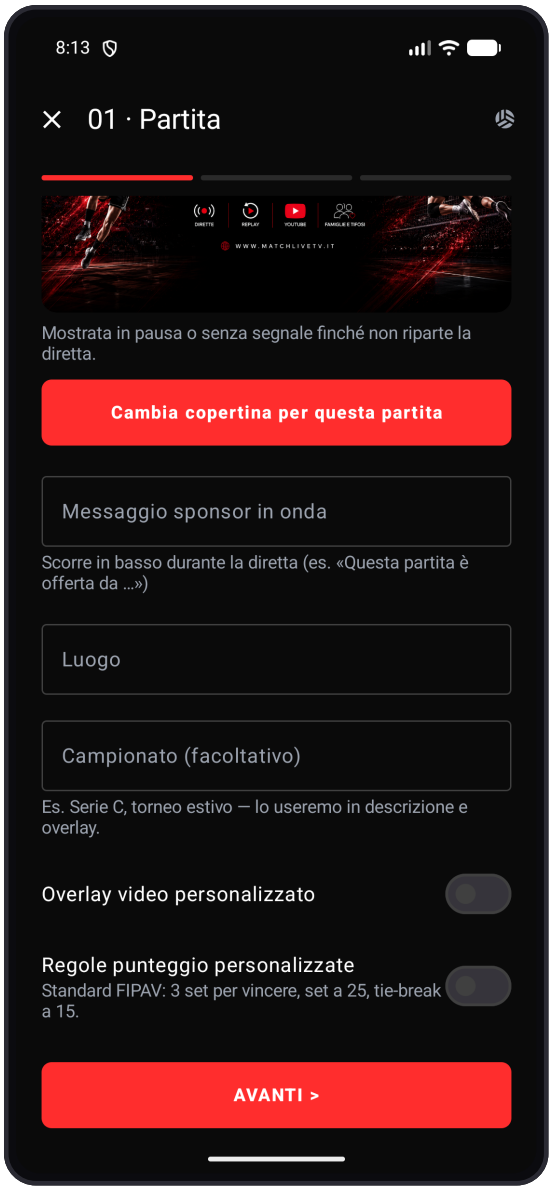


Fig. 8 · Wizard step 1 — lower options

PART A · ANDROID APP

09 Wizard step 2 — Broadcast

The second step is **02 · Broadcast**.

Plan

At the top the active plan may appear (e.g. *Plan Premium Full*): it determines platforms and extra features.

Platform

Tap the card you want (red border = selected):

- **Match Live TV** — live on our website (included)
- **YouTube Live** — if the club/team channel is connected and the plan allows it (it may show the channel title)

Visibility

- **PUBLIC** — can appear in the lists and searches on the website
- **UNLISTED** — does not appear in public lists; only people with the link can watch (tests, training sessions, private matches)

Below the buttons there is a short explanation of the chosen mode. Actions: Back and NEXT >.

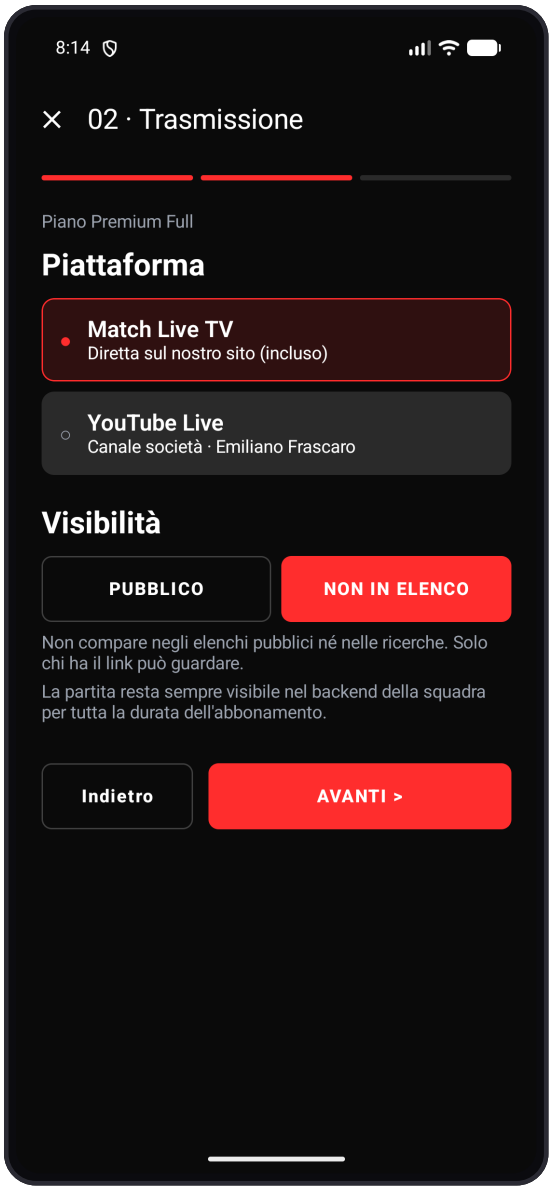


Fig. 9 · Wizard step 2 — broadcast

PART A · ANDROID APP

10 Wizard step 3 — Network test

The third step is **03 · Network test**. It checks the **upload**: “browsing fine” is not enough.

When the screen opens the values are zero:

- Download
- Upload
- Latency
- Network type

The START > button stays disabled until the test gives a usable result.

WHAT TO DO

Tap START NETWORK TEST and wait a few seconds.

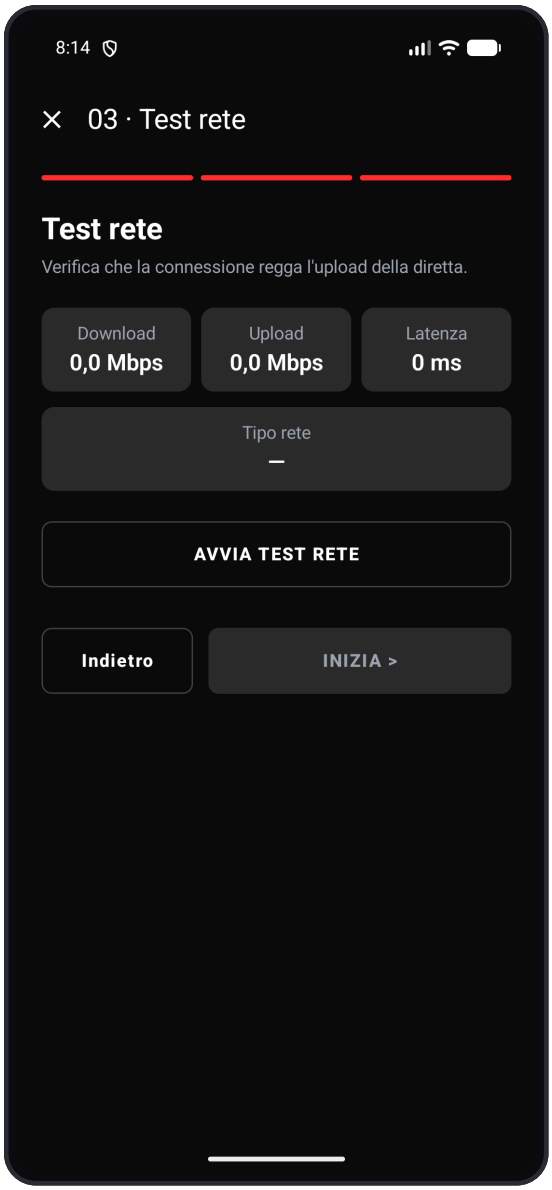


Fig. 10 · Wizard step 3 — before the test

PART A · ANDROID APP

11 Wizard step 3 — After the test: links and start

When the test is over the screen fills in.

If everything is fine you typically see:

- real values for **Download**, **Upload** (often highlighted) and **Latency**
- **Network type** (e.g. WiFi)
- the message **READY TO GO LIVE**
- the proposed **Streaming quality (automatic)** (e.g. *1080p · 30fps · … Mbps* or 720p depending on the connection)
- the **Live link** on the website (`https://www.matchlivetv.it/live/...`)
- the actions COPY, SHARE and SHARE CONTROL ROOM LINK

SHARE CONTROL ROOM LINK opens (after confirmation) the Android share menu with the URL of the web control room: send it to the second operator before you start.

WHAT TO DO

When you are ready, tap START >. The phone switches to landscape and opens the live screen.



Fig. 11 · Wizard step 3 — after the test

PART A · ANDROID APP

12 Live screen

After START > you are the **court-side control room**: phone in landscape, camera on air, controls along the edges of the screen.

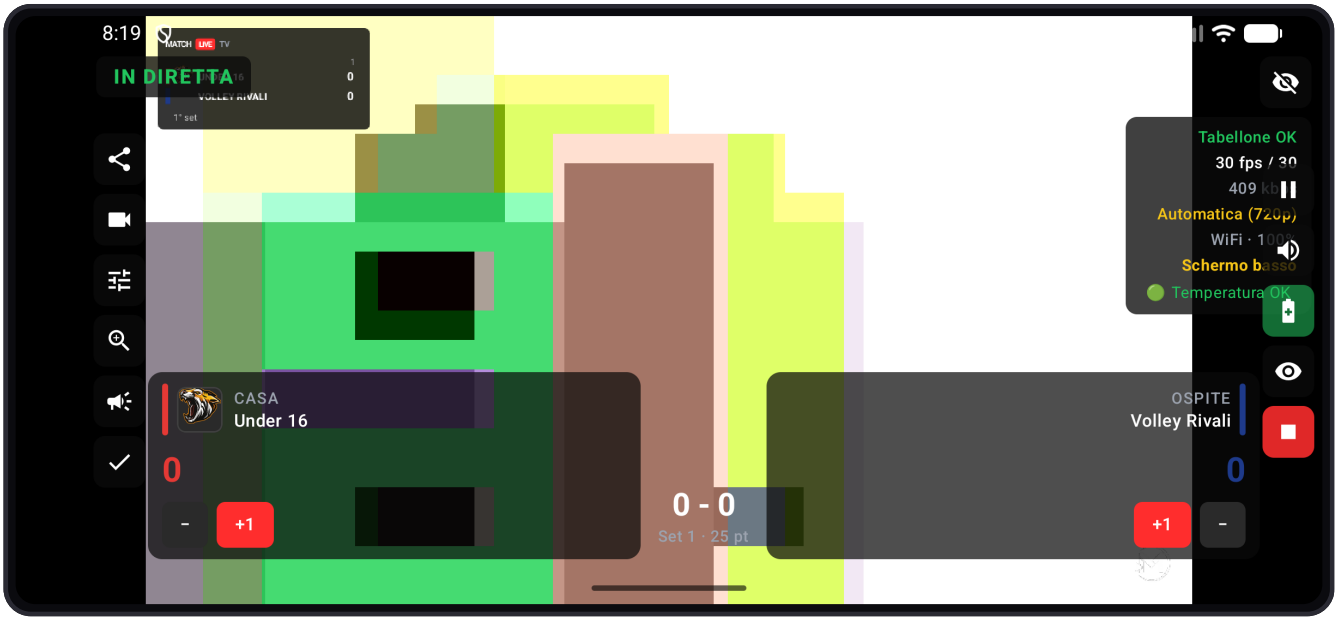


Fig. 12 · Live screen

What you see

- The **LIVE** badge (when streaming is active)
- Mini scoreboard: home vs away, points, set/period
- Center area: camera preview
- Score panel (in volleyball: **+1** / **–** for home and away; sets won and target points)
- Side columns of icons (left = sharing / quality / zoom / sponsor / set; right = pause / audio / screen / end)
- Telemetry box (fps, bitrate, network, temperature, scoreboard status)

PART A · ANDROID APP

Left column

CONTROL	WHAT IT DOES
Share live stream	Shares the public link of the live stream
Share control room link	Shares the web control room link (after a confirmation dialog)
Maximum encode resolution and bitrate	Opens/sets the quality limits on the phone
Zoom field	Digital zoom on the court
Sponsor message	Edits the sponsor ticker on air
CLOSE SET	Closes the current set (volleyball), with confirmation

Right column

CONTROL	WHAT IT DOES
Hide / Show controls	Clears the screen for better framing
Pause live	Pauses: the **cover** goes on air until you resume
Mute audio	Stops sending the microphone to the stream (useful with music in the gym)
Screen dimming	After about a minute lowers the phone's brightness so it heats up less; a tap restores it
Eco preview	Turns the local camera preview off/on to save battery and heat
End live	Ends the stream for good (with a confirmation dialog)

Ending the live stream

1. Tap **End live** (stop icon).
2. Confirm in the dialog (*End the live stream?* / Stop).

> **WARNING**
> At that point the stream closes for all viewers. For a time-out or a break use **Pause**, not End.

PART B · WEB CONTROL ROOM

13 The web control room: what it is and how to open it

The **control room** is a token-protected web page (long URL, not indexed) for a second operator: it updates the scoreboard, pauses, mutes the audio and adjusts zoom, sponsor and quality without touching the filming phone.

How to get it

1. From wizard step 3: `SHARE CONTROL ROOM LINK`, or
2. From the live screen: **Share control room link** icon → confirm → share or copy the URL.

Open the URL in Chrome/Safari on the tablet or laptop. The page language follows the browser preferences or the website cookie.

Header

- Match title: *Home vs Away* (e.g. *Under 16 vs Volley Rivali*)
- Subtitle: **Control room** · current set/period
- Status badge: **Live** / **Paused** / **Waiting** / **Ended**

Video preview

Below the toolbar: HLS player of the current output (camera or cover). If the phone is not publishing you see *Waiting for signal…*.

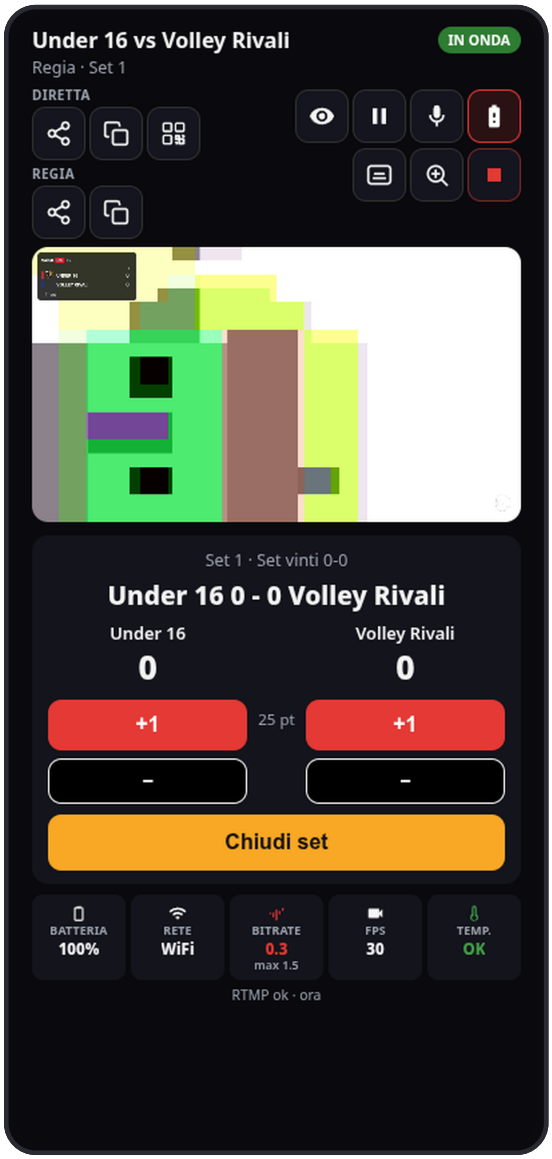


Fig. 13 · Control room — overview

PART B · WEB CONTROL ROOM

Quick action bar

Two groups on the left and the live controls on the right.

BUTTON	FUNCTION
Live group	
Share live link	Shares the public link of the live stream
Copy live	Copies the live link to the clipboard
Show live QR code	Opens a dialog with QR code and URL (chapter 14)
Control group	
Share control room link	Shares this same control URL
Copy room	Copies the control room URL to the clipboard
Live controls (right)	
Hide / Show preview	Turning off the video preview saves bandwidth on the tablet (the phone keeps streaming)
Pause / Resume stream	As in the app: cover on air / camera live again (with confirmation)
Mute / Unmute audio	Microphone off/on in the stream (with confirmation)
Screen dimming	Turns dimming on/off on the live phone
On-air sponsor message	Opens the ticker panel (chapter 15)
Field zoom	Opens the zoom levels (chapter 16)
End live (red stop)	Ends the live stream for everyone (with confirmation)

Scoreboard (volleyball)

- Set line: e.g. *Set 1 · Sets won 0-0*
- Current home–away score
- For each team: big points, red **+1** button, **–** button (undoes the last point)
- In the middle the set target (e.g. *25 pt*)
- Orange **Close set** button — closes the current set (with confirmation). When a set or the match is won, the *Set won* / *Match won* dialogs may appear

> OTHER SPORTS
> In basketball and other sports the controls change (quarters, +1/+2/+3, clock…), but the top bar and the telemetry work the same way.

Phone telemetry

CHIP	MEANING
Battery	Battery level of the phone at the gym

Network	Network type (e.g. WiFi)
Bitrate	Current and maximum Mbps; tap to open the quality settings
FPS	Frames per second
Temp.	Thermal status (*OK* / *Warm* / …)

Below: publisher status (**RTMP ok** / **RTMP down**) and how fresh the last update is (*now*, *Ns ago* or *Phone not responding*).

PART B · WEB CONTROL ROOM

14 Live stream QR code

In the **Live** group of the toolbar, tap **Show live QR code**.

The **Scan to watch** dialog appears:

- instruction to point a phone camera at the code
- large QR code
- text URL of the live stream
- Close button

> AT THE GYM
> Fans scan the QR code instead of typing the address.



Fig. 14 · Control room — live QR code

PART B · WEB CONTROL ROOM

15 Sponsor message

Tap the **On-air sponsor message** icon.

A panel opens with:

- a text field (placeholder *This match is brought to you by …*)
- the **Show on air** checkbox — when ticked, the text scrolls in the overlay

You change the sponsor without touching the camera phone.

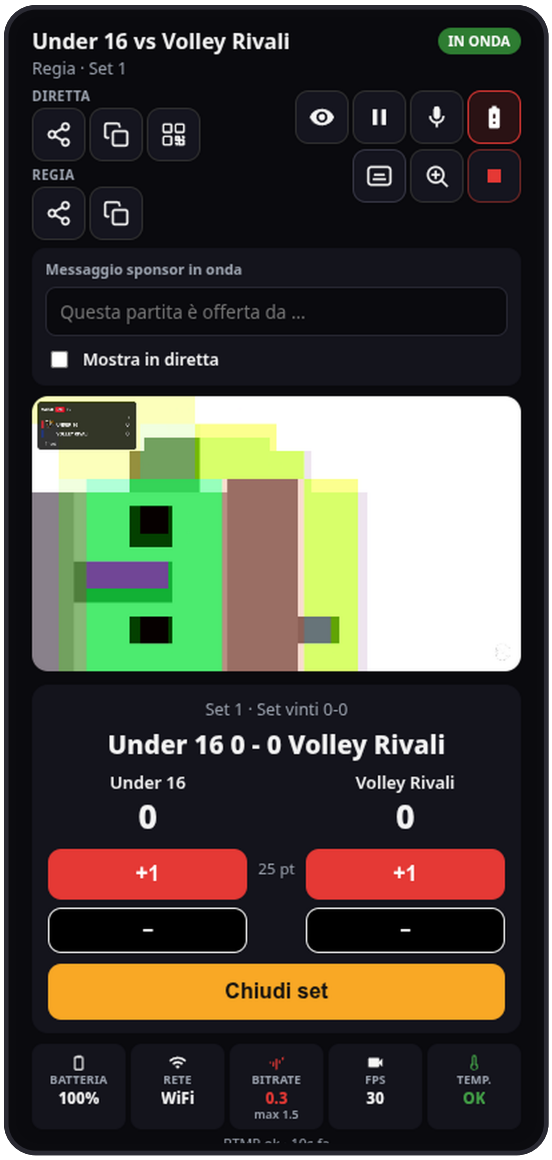


Fig. 15 · Control room — sponsor

PART B · WEB CONTROL ROOM

16 Field zoom

Tap **Field zoom**.

LEVEL	EFFECT
Normal	Standard framing
Closer	Medium digital zoom
Closest	Maximum digital zoom

The selected level has a highlighted border. Useful when the phone is fixed and you want to get closer to the action from the tablet.

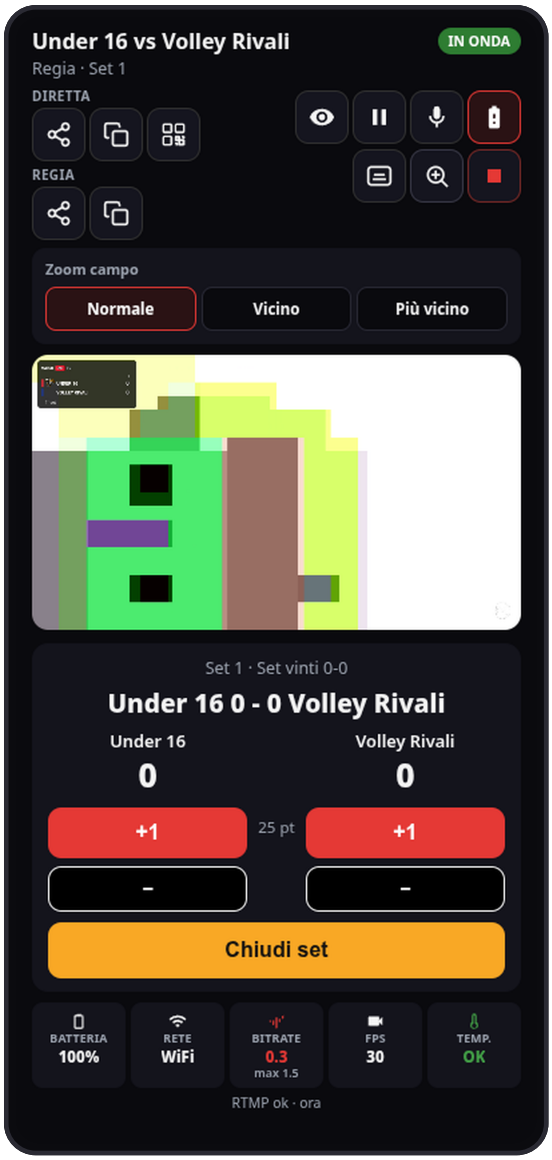


Fig. 16 · Control room — zoom

PART B · WEB CONTROL ROOM

17 Quality and maximum bitrate

Tap the **Bitrate** chip in the telemetry.

The **Maximum streaming resolution** selector appears, with typical options:

- **Automatic (720p)** — recommended by default
- 360p / 480p / 720p at various Mbps
- up to 1080p if the network allows it

The help text explains when to lower it (hot modem, limited data) or raise it. With the live stream already running, changing the cap mainly affects the encoding bitrate.

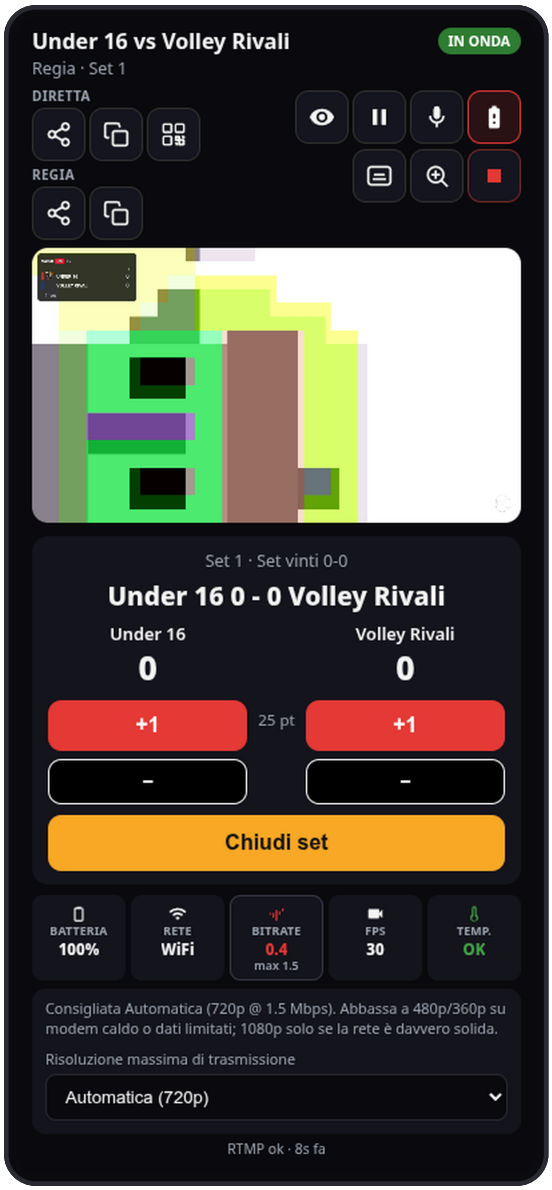


Fig. 17 · Control room — quality

AT THE GYM

Match day checklist

The recommended flow, from arrival to the final whistle.

- [ ] 01 Arrive early, connect the phone to the gym Wi-Fi and put it on charge.
- [ ] 02 Open Match Live TV and check the **active team**.
- [ ] 03 Check there are no battery warnings; if there are, set the app to unrestricted.
- [ ] 04 New match → **Start now** (or resume a match already scheduled).
- [ ] 05 Fill in the opponent, optionally **Customize** logo/color, location and sponsor.
- [ ] 06 Choose platform and visibility (for tests: **UNLISTED**).
- [ ] 07 Run START NETWORK TEST; share the live link and the **control room link** with whoever is helping you.
- [ ] 08 START >, frame the court; the second operator opens the control room and updates the scoreboard.
- [ ] 09 At the end of the match **End live** (from the app or the control room) and confirm.

AT THE GYM

Common problems

The most common situations and what to check.

SITUATION	WHAT TO CHECK
Incorrect email or password	Credentials; password recovery; Caps Lock
Server unreachable	Data/Wi-Fi connection; VPN; try again in a minute
No team / you cannot broadcast	The club must add you as broadcast staff on at least one team
Yellow battery banner	Android Settings → Apps → Match Live TV → Battery → **Unrestricted**
Poor network test	Better Wi-Fi, fewer devices, repeat the test close to the router
Live stream stops by itself	Unrestricted battery; phone on charge; avoid aggressive manufacturer battery savers
Control room: *Waiting for signal…* / *RTMP down*	The phone is not publishing (app closed, in the background, or network): go back to the live screen in the app
Wrong scoreboard or sport	Right team selected in the hub? Basketball and volleyball have different boards
Fans cannot find the link	With **UNLISTED** the link must be sent by hand (or shown as a QR code from the control room)

SUPPORT

Write to **info@matchlivetv.it** or use the **Support** page on the website. Include club, team, app version and, if possible, a screenshot.

AT THE GYM

Notes

Space for gym Wi-Fi, control room operator contacts and reminders.



Every match, every event, for your fans.

www.matchlivetv.it